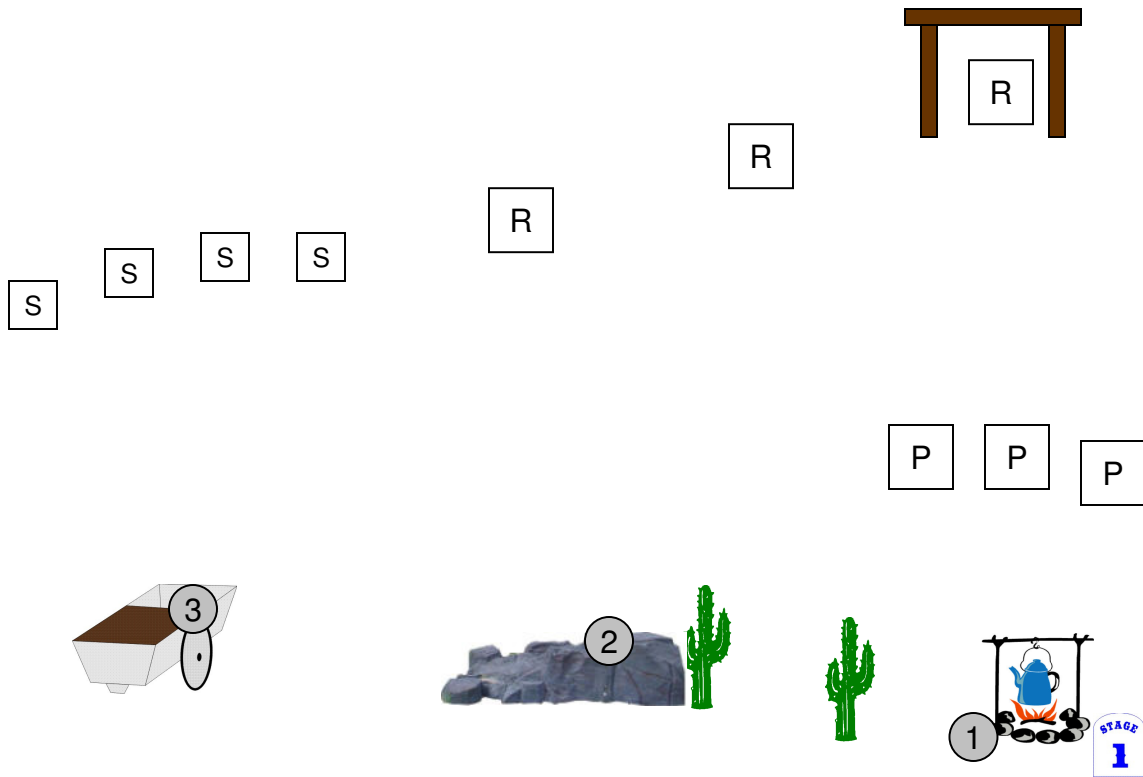


G U N S M O K E '10

Stage 1



Ammo:

10 Revolver

9 Rifle +1

4+ Shotgun

Sequence: P – P – R – S

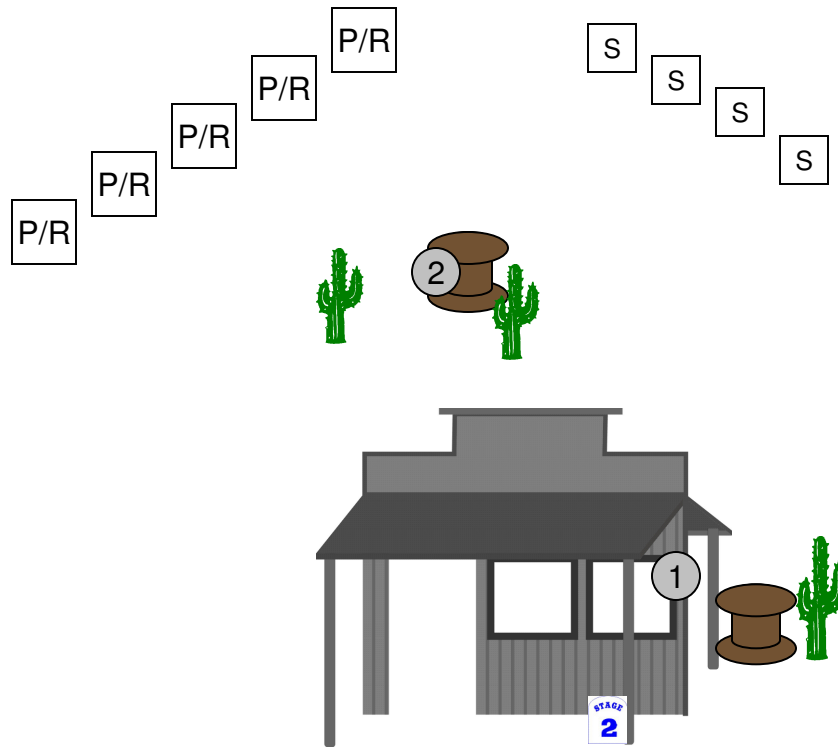
Staging: Two revolvers loaded with five rounds each, holstered. Rifle loaded with nine rounds, staged at position 2 with at least one extra round on your person. Shotgun staged on the ore cart at position 3, with at least four rounds on your person.

Procedure: Start standing behind campfire with the coffee pot in one hand, and coffee cup in the other. Shooter will start the stage by saying; ***“Not again!”*** ATB drop the coffee pot and cup and with revolvers, triple tap the three handgun targets in any order, with the final round going on the center target. Holster. At position 2, retrieve rifle and triple tap the three rifle targets in any order. After the nine rounds have been fired, load one round and engage the center rifle target. Make rifle safe. At position 3, retrieve shotgun and engage the four knockdowns in any order. Stage complete.

Sponsored by:
“Ahlman’s”

G U N S M O K E '10

Stage 2



Ammo:

10 Revolver

10 Rifle

4+ Shotgun

Sequence: R – ? – ? – ?

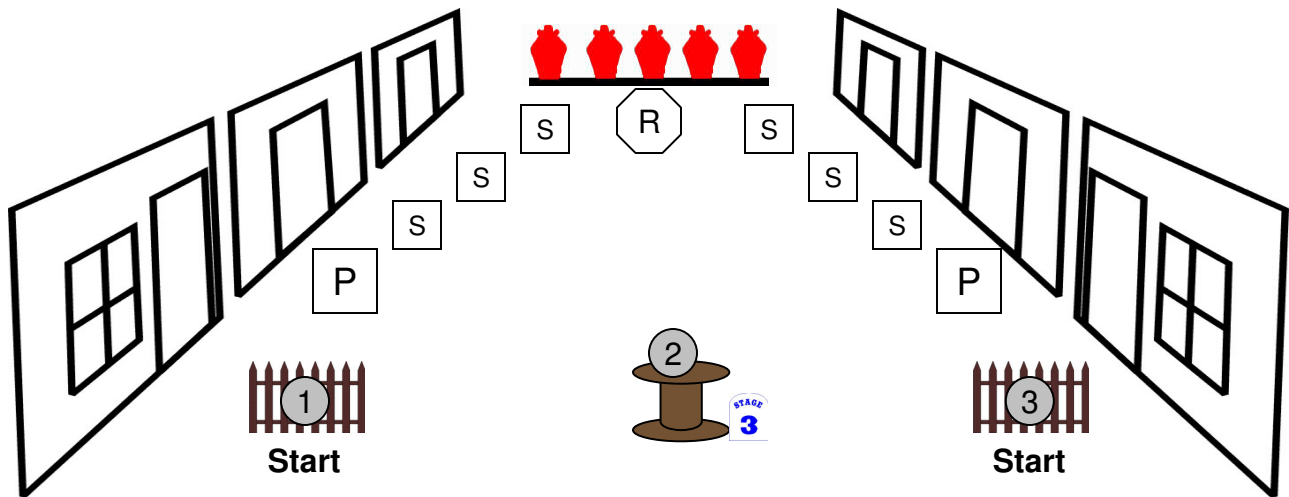
Staging: Two revolvers loaded with five rounds each, holstered. Rifle loaded with ten rounds, held at port arms. Shotgun staged on table at either position 1 or 2, with at least four rounds on your person.

Procedure: Standing outside the building with your rifle held at port arms. Shooter will start the stage by saying; ***“Don’t say I didn’t warn you!”*** ATB sweep the rifle targets twice, starting on either end. (double tapping the fifth target is ok) Make rifle safe. Shooter's choice with next firearm. Revolver targets are swept twice from either direction, and from anywhere between position 1 and 2. Revolvers are returned to holsters. Shotgun knockdowns are engaged in any order from position 2. Stage complete.

Sponsored by:
“Rocking Double J Leatherworks”

G U N S M O K E '10

Stage 3



Ammo: 10 Revolver 10 Rifle 6+ Shotgun

Sequence: P - ? - ? - P

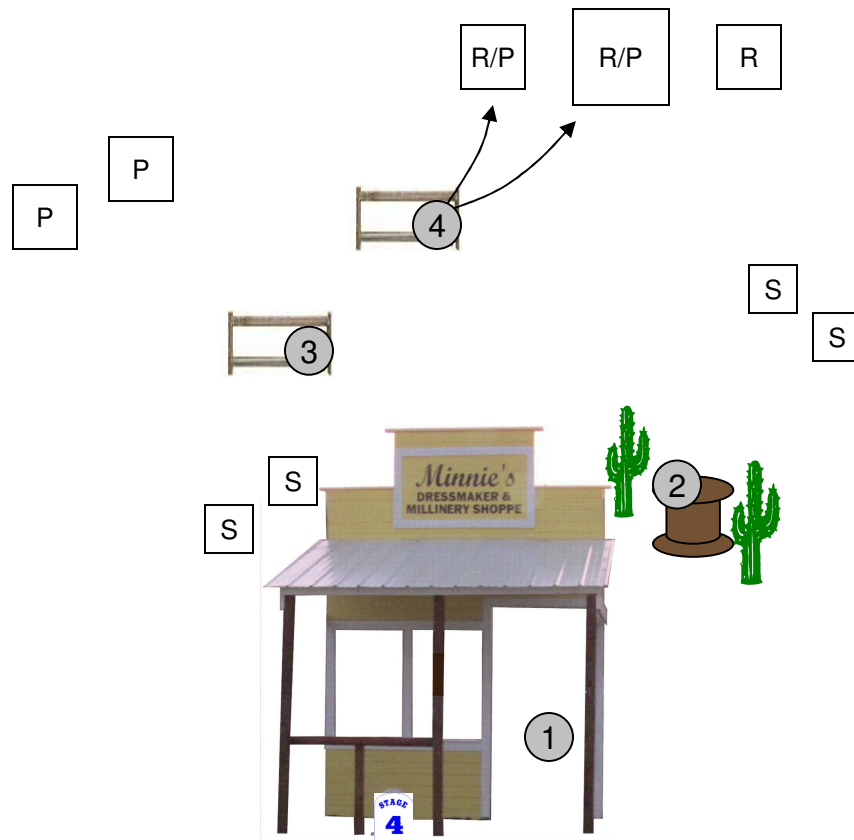
Staging: Two revolvers loaded with five rounds each, holstered. Rifle loaded with ten rounds, staged on table at position 2. Shotgun staged on table at position 2, with at least six rounds on your person.

Procedure: Start standing at either position 1 or 3 with hands touching both revolvers. Shooter will start the stage by saying; ***“Go ahead...make my day.”*** ATB engage the handgun target five times. Move to position 2. Shooter's choice as to which long gun to use next. With rifle, engage the five rifle knockdowns in any order, and dump the remaining rounds on the large rifle target. Make rifle safe. With the shotgun, engage the six shotgun knockdowns in any order. Make shotgun safe. Move to either position 1 or 3, and engage the handgun target five times. Holster. Stage complete. NOTE: Any rifle knockdowns left standing are counted as a miss. Misses on the dump targets are also scored as misses. Rifle knock-down re-engagements may be made up at any time during the rifle sequence.

Sponsored by:
“Logos Leathercraft”

G U N S M O K E '10

Stage 4



Ammo:

10 Revolver

10 Rifle

4+ Shotgun

Sequence: S - S - R - P - P

Staging: Two revolvers loaded with five rounds each, holstered. Rifle loaded with ten rounds, staged on table at position 2. Shotgun held with both hands at port arms, with at least four rounds on your person.

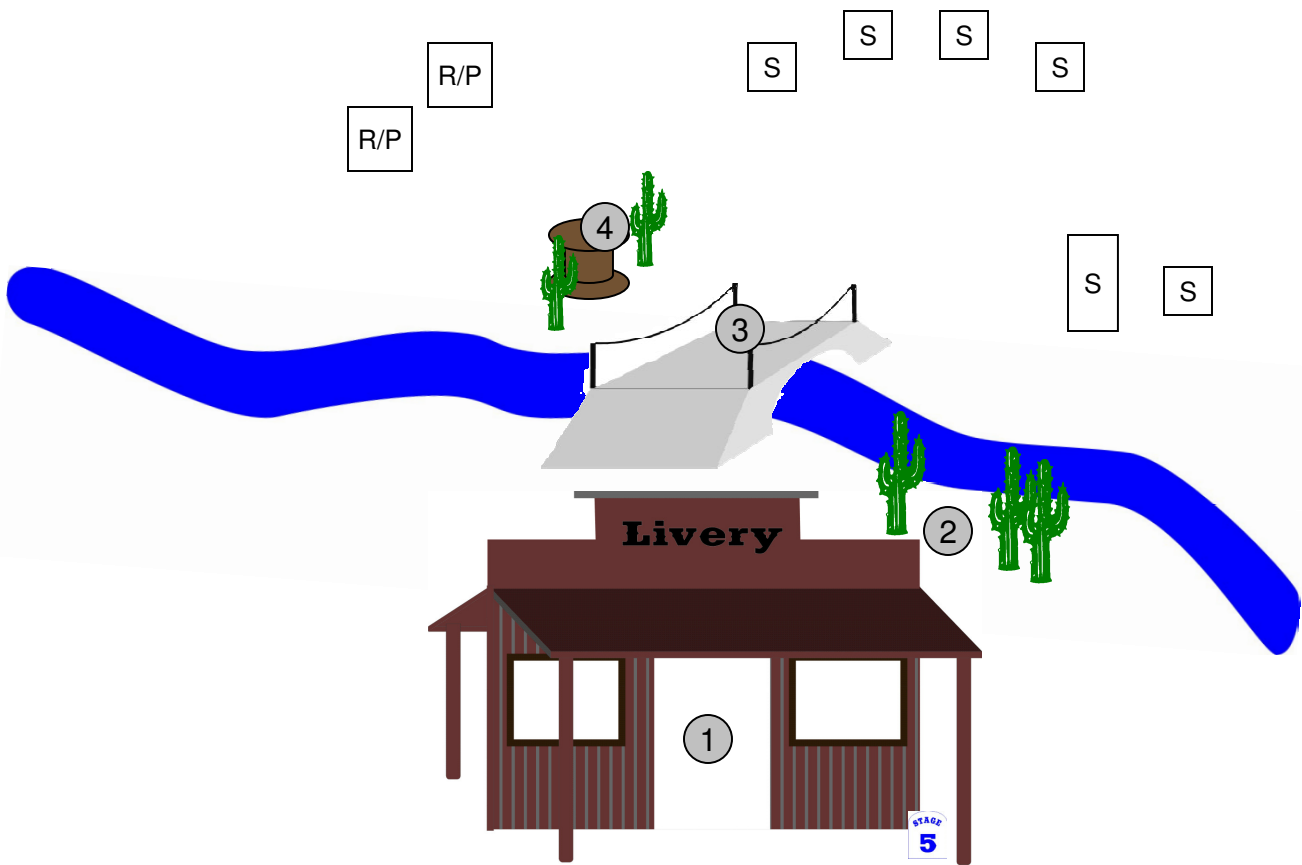
Procedure: Start standing at position 1, with shotgun held at port arms. Shooter will start the stage by saying; ***"That was the wrong thing to say to me."*** ATB engage the two shotgun knock-downs on the left. Move to position 2 and engage remaining two shotgun targets. Make shotgun safe. With rifle, engage the three rifle targets with a 2-6-2 sweep starting in either direction. Make rifle safe and move to position 3. Engage handgun targets a minimum of twice each, any order. Move to position 4 and engage the two left handgun targets a minimum of twice each, any order. Holster, stage complete.

NOTE: Shooter must be within one normal step of each shooting position.

Sponsored by:
"Red Wing Trading & Outfitting"

G U N S M O K E '10

Stage 5



Ammo:

10 Revolver

10 Rifle

6+ Shotgun

Sequence: R-S-S-P-P

Staging: Two revolvers loaded with five rounds each, holstered. Rifle loaded with ten rounds, shouldered, ready, and pointed at the target at position 1, (not levered). Shotgun staged on table at position 2, with at least six rounds on your person.

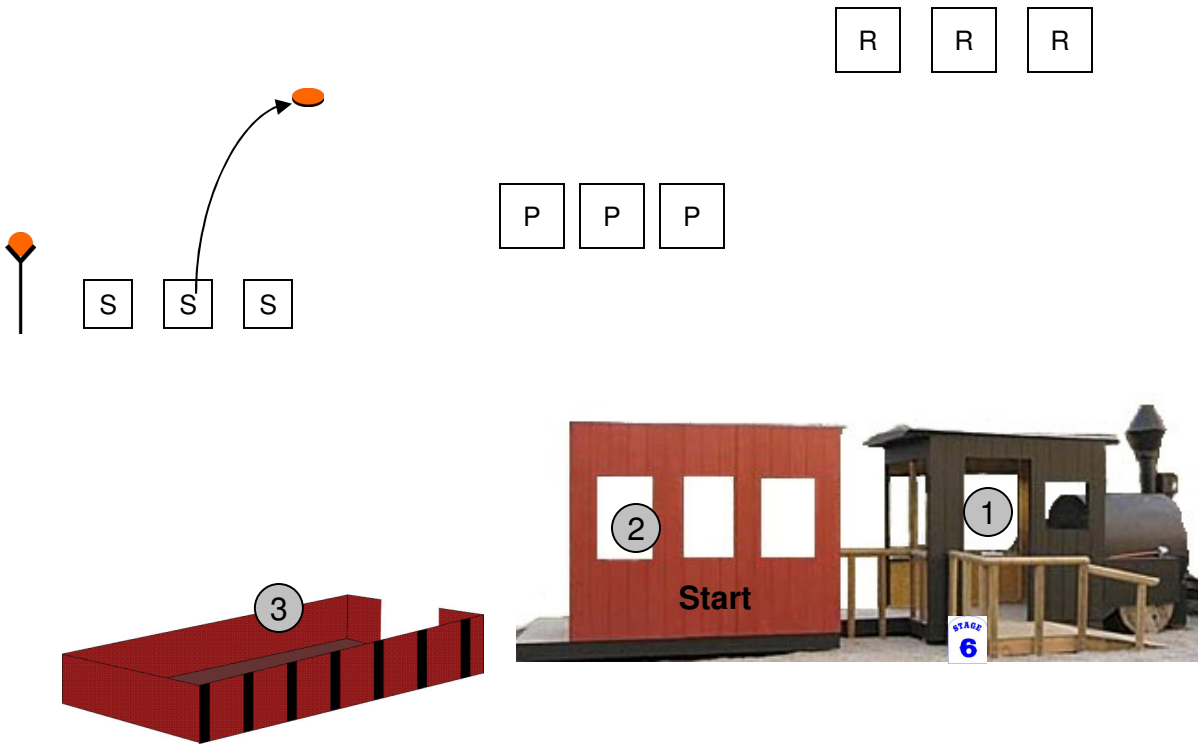
Procedure: Start standing at position 1 (between rear door jambs) with rifle shouldered at the ready. Shooter will start the stage by saying; **"No!"** ATB engage the two rifle targets alternating in the following order; single, single, triple tap, triple tap, single, single, starting from either direction. Make rifle safe at position 2. Retrieve shotgun and engage first two knockdowns on the right, starting on the largest first. Move to position 3 and from the center of the bridge, engage the four remaining knockdowns. Continue downrange to position 4 and make shotgun safe. With revolvers, engage the two handgun targets alternating in a continuous 1-1-3-3-1-1 sweep. Holster, stage complete.

Sponsored by:

"Old West LaserGraphic"

G U N S M O K E '10

Stage 6



Ammo: **10 Revolver** **10 Rifle** **4+ Shotgun**

Sequence: R - P - P - S

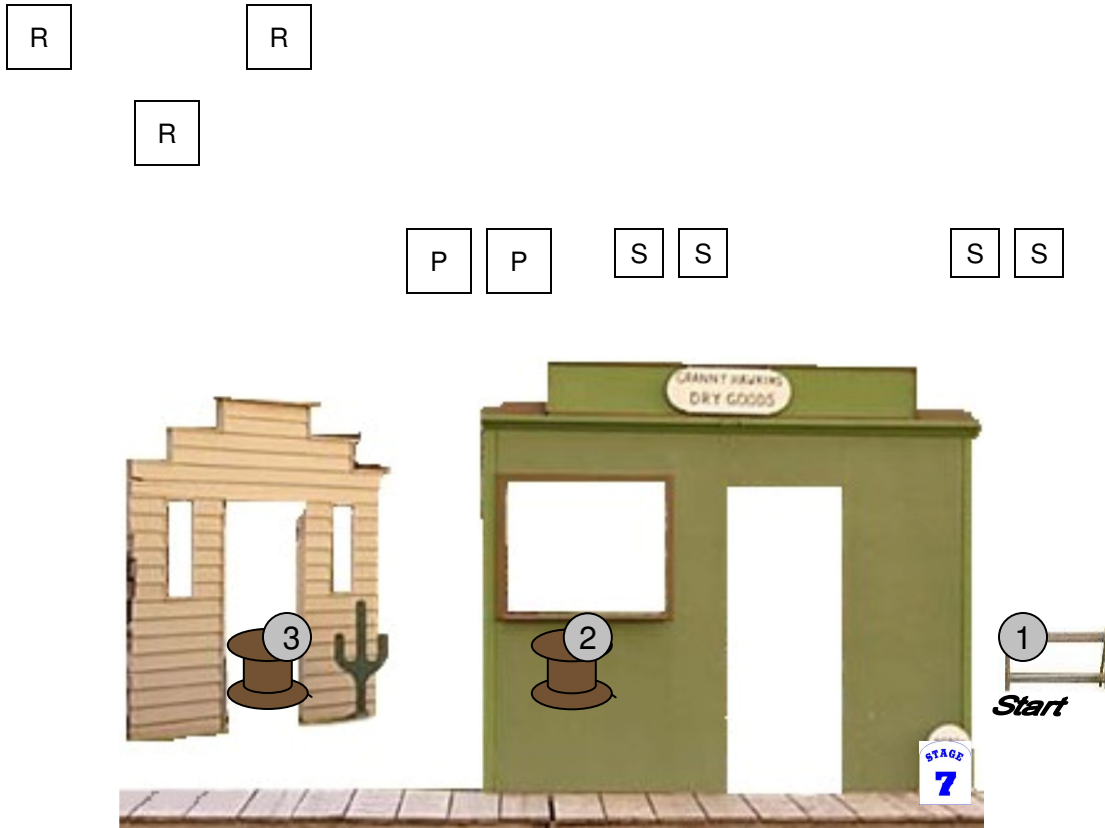
Staging: Two revolvers loaded with five rounds each, holstered, Rifle loaded with ten rounds and staged on table at position 1. Shotgun staged on the table at position 3, with at least four rounds on person.

Procedure: Shooter starts with both hands flat on the table. The stage starts by yelling out; ***"We're not stoppin' mister!"*** ATB pick up rifle and starting on the left, engage the three rifle targets in a continuous Nevada sweep, double taping the center target. Make rifle safe. At position 2 with revolvers, starting on the left, engage the three handgun targets in a continuous Nevada sweep, double tapping the center target. Holster. Move to position 3, retrieve shotgun and engage the shotgun targets in any order. NOTE: A miss on the flyer may be made up on the stationary clay bird. Stage complete.

Sponsored by:
"Coyote Cap Gunworks"

G U N S M O K E '10

Stage 7



Ammo:

10 Revolver

10 Rifle

4+ Shotgun

Sequence: S - P - R - S - P

Staging: Two pistols loaded with five rounds each, holstered or staged on table at position 2. Rifle loaded with ten rounds and staged on table at position 3. Shotgun held at port arms at position 1, with at least four rounds on your person.

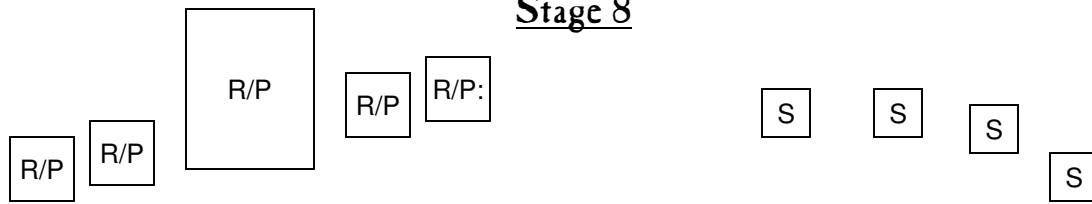
Procedure: Start standing behind hitching rail at position 1 with the shotgun held at port arms. Start the stage by saying; ***"Best dollar eighty I ever spent!"*** ATB engage the two knock-downs on the right in any order. Taking the shotgun with you, move to position 2 and make safe. With revolver/s, engage the two handgun targets a minimum of twice each, any order. Make revolver/s safe. At position 3, with rifle, engage the three rifle targets in the following order; two on the left, three on the center, two on the right, three on the center. Make rifle safe. At position 2, retrieve shotgun and engage remaining two knock-downs. Make shotgun safe. With revolver/s, engage the two handgun targets a minimum of twice each, any order. Holster, stage complete.

Sponsored by:

"Everything Under the Cowboy Sun"

G U N S M O K E '10

Stage 8



Ammo:

10 Revolver

10 Rifle

4+ Shotgun

Sequence: R – S – P – P

Staging: Two pistols loaded with five rounds each, holstered. Rifle loaded with ten rounds, shouldered, ready, and pointed at the target at position 1, (not levered). Shotgun staged on table at position 2, with at least 4 rounds on your person.

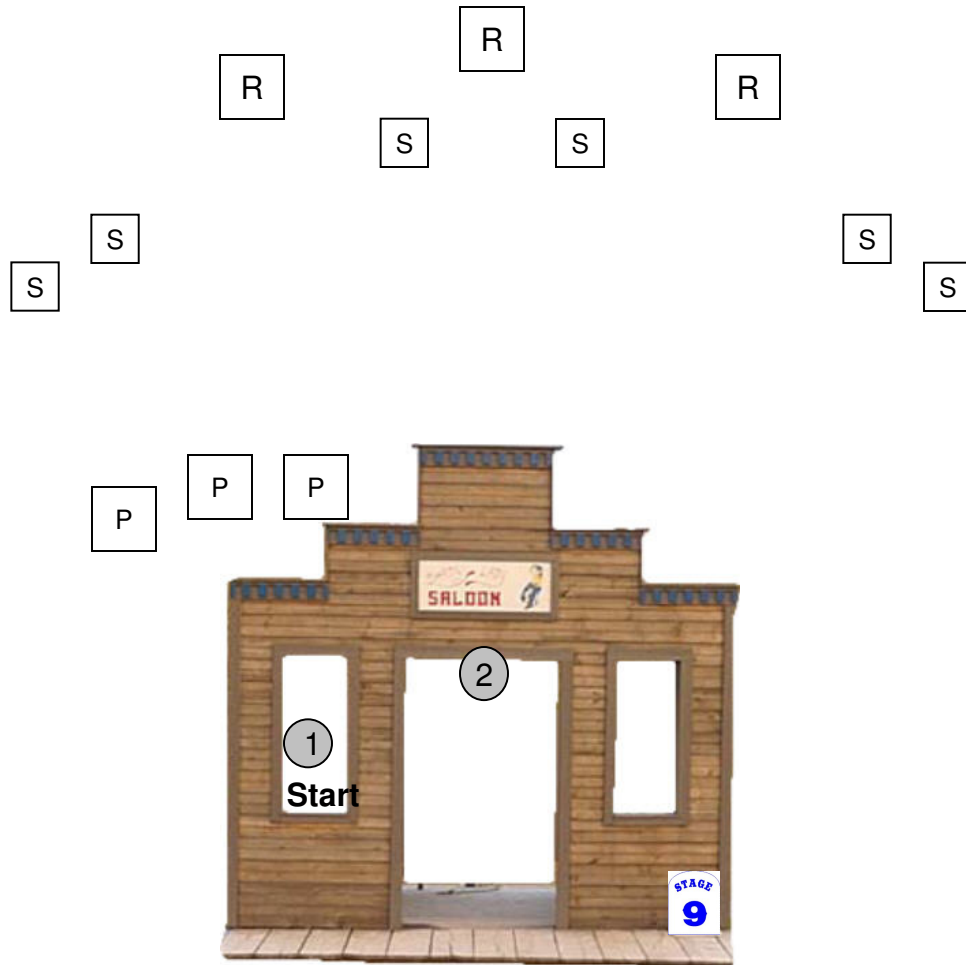
Procedure: Start standing at position 1 with rifle shouldered. Shooter starts the stage by saying; ***“Sorry, we’re closed!”*** ATB engage the rifle targets from the inside out in the following order; quadruple tap the center target, then double tap the inside targets, and finally single tap the outside targets. Take rifle to position 2 and make safe. With shotgun, engage the four knock-downs in the following order; middle two targets, then the outside two targets. Make shotgun safe, and move to position 3. With revolvers, engage the five handgun targets from the inside out, in the following order; quadruple tap the center target, then double tap the inside targets, and finally single tap the outside targets. Holster, stage complete. NOTE: Shotgun target re-engagements can be made up at any time during the shooting string.

Sponsored by:

“Major Photography”

G U N S M O K E '10

Stage 9



Ammo:

10 Revolver

10 Rifle

6+ Shotgun

Sequence: P – P - R – S

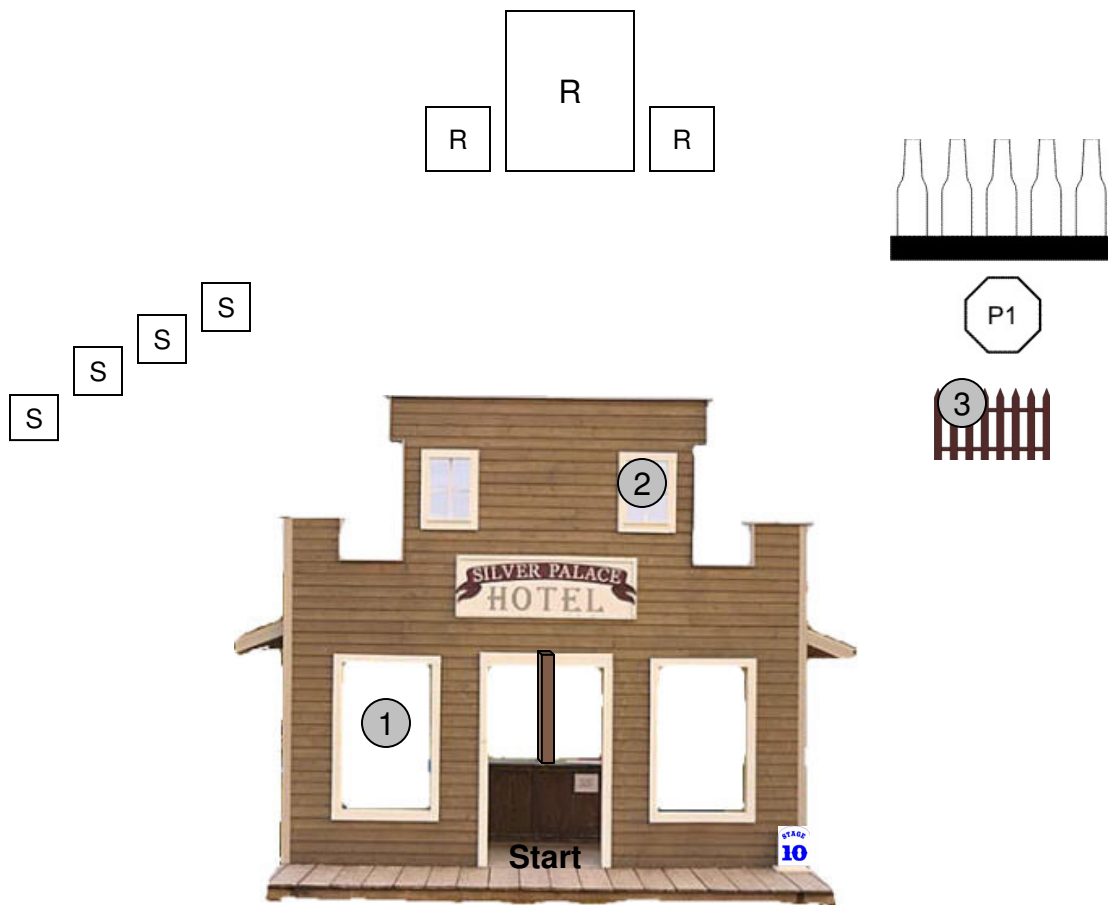
Staging: Revolvers loaded with five rounds each holstered. Rifle loaded with ten rounds staged on the table at position 2. Shotgun also staged on the table at position 2 with at least six rounds on person.

Procedure: Start at position 1, with hands on both revolvers. Shooter starts the stage by saying; "***I wasn't kidding about last call!***" ATB, with revolvers, engage the three handgun targets in a continuous double-tap Nevada sweep, starting on either end. Holster and move to position 2. With the rifle, engage the three rifle targets in a continuous double-tap Nevada sweep, starting on either end. Make rifle safe. With your shotgun, engage the six shotgun knockdowns in any order. Stage complete.

"Mose & Bella Custom Embroidery"

G U N S M O K E '10

Stage 10



Ammo: **10 Revolver** **10 Rifle** **4+ Shotgun**

Sequence: S - R - P - P

Staging: Revolvers loaded with five rounds each holstered. Shotgun staged on left end of the bar at position 1. Rifle loaded with ten rounds and staged on table at position 2 .

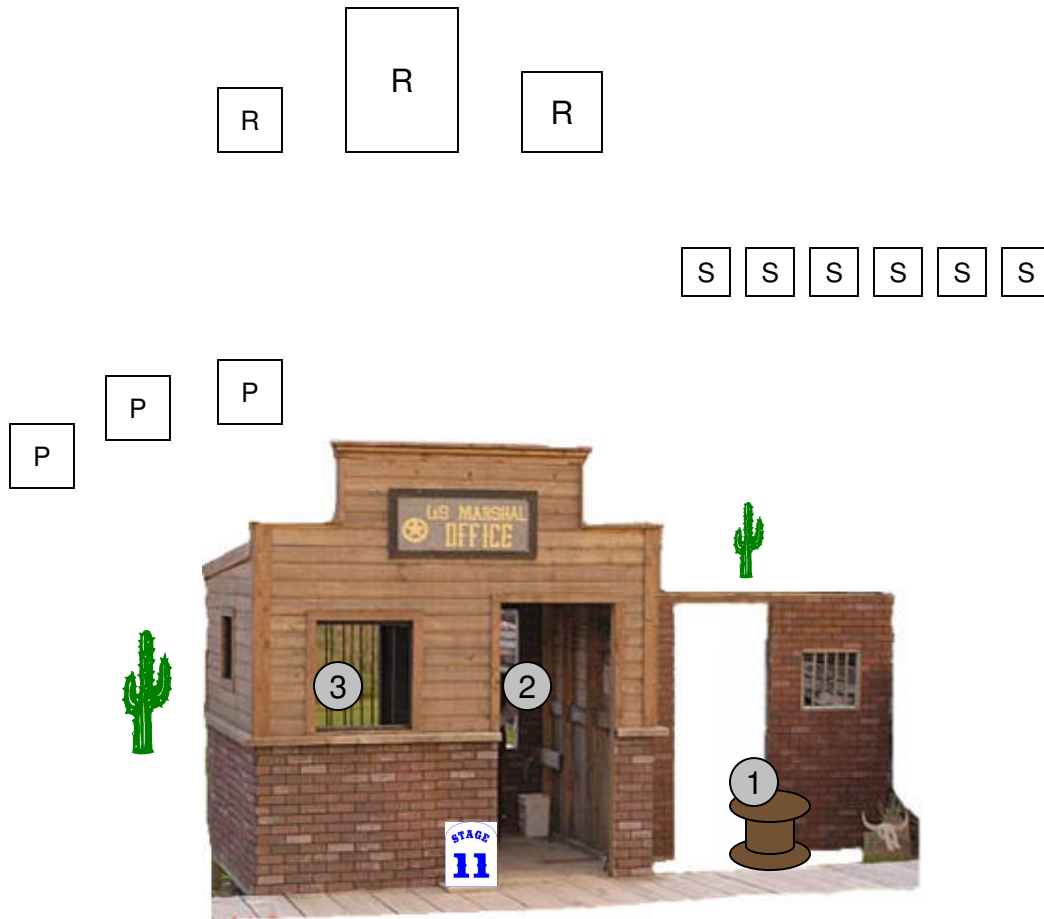
Procedure: Start in the doorway, with hands touching opposing door jambs at shoulder level. Shooter starts the stage by saying; "***Why do they always choose the hard way?***" ATB move to position 1 and with shotgun, engage the four knock-downs in any order. Taking shotgun with you, move to position 2 and make safe. Retrieve rifle and starting on either end, alternate the two outside rifle targets with the first five rounds, then dump the last five rounds on the center rifle target. Make safe. At position 3 with revolvers, and in any order, engage the five knock-down handgun targets until down. With remaining revolver rounds, engage large handgun target (P1) as required. Holster. Stage complete. NOTE: Any revolver knockdowns left standing are counted as a miss. Revolver knock-down re-engagements may be made up at any time during the revolver shooting sequence.

Sponsored by:

"Blackwater Old West Merchantile "

G U N S M O K E '10

Stage II



Ammo:

10 Revolver

10 Rifle

6+ Shotgun

Sequence: S – R – P – P

Staging: Two revolvers loaded with five rounds each, holstered. Rifle loaded with ten rounds staged on windowsill at position 2. Shotgun at position 1, shouldered and loaded with two rounds, pointed at the targets, with at least four more rounds on your person. (Note: Shotgun loaded with initial two rounds only at the RO's command on the firing line.)

Procedure: Start standing at position 1 with the shotgun loaded (with two rounds), aimed and ready. Shooter will start the stage by saying; ***“Last chance to be a hero!”*** ATB engage the six shotgun knock-downs in any order. Make shotgun safe. At position 2, retrieve rifle and starting on the left, engage the three rifle targets in a continuous progressive sweep. (1 on 1, 2 on 2, 3 on 3, and 4 on 2.) Make rifle safe then move to position 3. With revolvers, engage the three handgun targets in a continuous progressive sweep, starting on the left. (1 on 1, 2 on 2, 3 on 3, and 4 on 2.) Holster, stage complete.

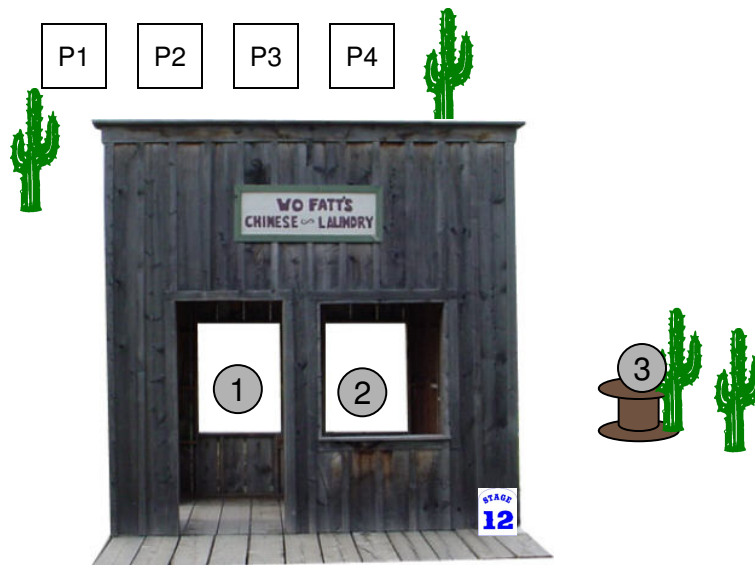
Sponsored by:
“Liberty Custom Hats”

G U N S M O K E '10

Stage 12

R1 R2 R3 R4

S S S S



Ammo: 10 Revolver 10 Rifle 4+ Shotgun

Sequence: P – P – R – S

Staging: Two revolvers loaded with five rounds each, staged on windowsill at position 1. Rifle loaded with ten rounds, staged on windowsill at position 2. Shotgun staged on table at position 3, with a minimum of four rounds on your person.

Procedure: Start standing up straight with arms held loosely at your sides at position 1. Shooter starts the stage by saying; ***“That was my last lucky shirt...I did warned you.”*** ATB engage the four handgun targets in a continuous reverse badger sweep, starting on the left. (P1-P1-P2-P1-P2-P3-P1-P2-P3-P4) Holster revolvers. At position 2, engage the rifle targets also in a reverse badger sweep, starting on the left. (R1-R1-R2-R1-R2-R3-R1-R2-R3-R4) Make rifle safe. At position 3, engage the four shotgun knock-downs in any order. Stage complete.

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“DM Yankee”